

Revised January 2024 (V1) Changes to 2023 in Red

# **ROUTINE INFRACTIONS**

#### ATHLETE REQUIREMENT

Failure to meet minimum athlete requirement to enter the petite or small division (Refer AASCF Age Grid).

- 1 dancer missing from minimum number 1.0
- 2 dancers missing from minimum number DISQUALIFICATION

#### AGE VIOLATION

- Teams that perform with an athlete that does not meet their registered division.
  - $\circ~$  Any number of athletes within the team DISQUALIFICATION

#### PERFORMANCE COMMENCEMENT

- Athletes must take to the performance within 30 seconds of their team name or other que being announced or directed to the team itself.
  - Failure to appear for performance within 30 seconds DISQUALIFICATION

#### **BOUNDARY VIOLATION - 0.5**

• A 0.5 deduction will be assessed per occurrence for an athlete that makes contact with both feet outside the competition floor.

#### MAJOR ERROR - 1.0

• Drops or falls to the floor during choreography, jumps, leaps, tumbling, kicks, tricks, lifts, or freezes.

#### TIME LIMIT VIOLATIONS

- Routine undertime 0.5
- 3-5 seconds overtime 0.5
- 6-10 seconds overtime 1.0
- 11+ seconds overtime 2.0

Timing will begin with the first choreographed movement or note of music (whichever happens first). Timing will end with the last choreographed movement or note of the music (whichever happens last). Routines must adhere to their allocated time allowance as per their division, failure to do so may results in a deduction.

#### POM OR COSTUME HAZARD – 0.5

 Pom or costume drops will incur a deduction only if the item becomes a hazard i.e., pom or costume drops in middle of floor, but picked up quickly will not receive a deduction. Pom or costume dropped in middle of floor with dancers performing over the top of it – team will receive a 0.5 deduction.



## **UNSPORTSMANLIKE CONDUCT – 1.0**

When a coach is in discussion with an official, other coaches, athletes, and parents/spectators they must maintain proper professional conduct. Failing to do so will result in 1.0 deduction and removal of coach or disqualification.

Includes the following:

- Inappropriate and deliberate physical contact between athletes during the event.
- Abuse of equipment or any items associated with the event.
- Using language or a gesture that is obscene, offensive, or insulting.
- Using language or gestures that offend race, religion, colour, descent or national or ethnic origin.
- Failing to perform a routine.
- Excessive appealing at score reviews.
- Showing dissent towards scoring official decision by word or action.
- Threat of assault to an event representative.
- Public criticism of an event related incident or event official.

# CHOREOGRAPHY, MUSIC & COSTUMING VIOLATION (As defined by IASF Dance Rules) – 1.0

- Suggestive, offensive, or vulgar choreography, costuming, makeup and/or music are inappropriate for family audiences and therefore lack overall audience appeal. This may affect the judges' overall impression and/or score of the routine. Vulgar or suggestive choreography is defined as any movement implying something improper or indecent, appearing offensive or sexual in content, and/or relaying lewd or profane gestures or implications.
- All choreography should be age appropriate.

- Every effort should be made to ensure that the lyrics of the music are appropriate for all audience members.
- Performing in socks and/or footed tights, high heels, roller skates, roller blades or any other footwear that is inappropriate for the sport is not allowed. If in doubt, please contact the IASF Rules Committee for approval.
- Jewellery as part of a costume is allowed.
- All costuming should be secure. Costume malfunctions resulting in team members being exposed may be grounds for disqualification.
- No cheers or chants allowed.

# **IASF RULE VIOLATION – 2.0**

- Refer to current IASF Dance Rules. This includes:
  - General Rules
  - Choreography, Music & Costuming
  - Props
  - Division Specific Rules

### **NOVICE DIVISION**

To maintain the spirit of the division, Novice teams will receive warnings for athlete falls or where a rule violation was the result of a performance error. In other instances, the team may receive a deduction.

# DANCEABILITY

Any violation of the DanceABILITY rules may include a 2-point deduction.