



## **STUNTS – 70 points**

### **STUNT EXECUTION OF TOP (20 pts)**

*EXECUTING PROPER TECHNIQUE IN STUNTS – The demonstration of proper technique in stunts such as standing tall, locking out immediately, pointing feet, keeping tight, etc.*

*FORM – How well the shape and structure of stunts look such as top is in straight line with base, etc.*

*FLEXIBILITY – The ability to show good range of motion of joints and muscles in skills and body positions.*

*APPEARANCE OF STUNTS – The ability to make stunts appear easy and effortless. Comfortable facial expressions.*

### **STUNT EXECUTION OF BASE/S (20 pts)**

*EXECUTING PROPER TECHNIQUE IN STUNTS – The demonstration of proper technique in stunts such as having good timing and grips, good use of legs, driving stunts fast, straight arms, etc.*

*COMPLETION OF SKILLS – The ability of bases to provide enough power and technique to finish executing skills.*

*MINIMAL MOVEMENT – How well the bases prevent stunts from traveling. How stable bases are during stunts.*

### **STUNT DIFFICULTY OF TOP (15 pts)**

*TYPE AND NUMBER OF BODY POSITIONS – Note that the type of body positions from lowest difficulty to highest difficulty are liberty, arabesque, heel stretch, scale, bow & arrow, scorpion, new inventive line in air. The demonstration of more types of body positions also count towards difficulty.*

*TYPE OF TRANSITIONS – The variety of ways top person moves from one position to another, thereby changing the configuration of the beginning stunt.*

*PACE – The speed of which stunts are executed.*

*VARIETY – The diversity of stunts performed.*

*QUANTITY OF STUNTS – The number of level appropriate stunts performed.*

*LEVEL APPROPRIATE SKILLS – Having skills with the appropriate difficulty for the level being performed. Familiarize yourself with the AASCF All Star Scoring Guide for Stunts on the level appropriate skills for each level.*

### **STUNT DIFFICULTY OF BASE/S (15 pts)**

*TYPE OF TRANSITIONS – The variety of ways bases move top person from one position to another, thereby changing the configuration of the beginning stunt.*

*PACE – The speed of which stunts are executed.*

*VARIETY – The diversity of stunts performed.*

*QUANTITY OF STUNTS – The number of level appropriate stunts performed.*

*LEVEL APPROPRIATE SKILLS – Having skills with the appropriate difficulty for the level being performed. Familiarize yourself with the AASCF All Star Scoring Guide for Stunts on the level appropriate skills for each level.*

## **OVERALL PERFORMANCE – 30 points**

### **TRANSITIONS (10 pts)**

*PACE AND NUMBER OF TRANSITIONS – The speed and amount of ways top person moves from one position to another to change the configuration of the beginning stunt.*

*FLOW – How smoothly the transitions move from one skill to another.*

*VISUAL EFFECT OF THE TRANSITIONS – How effectively the transitions create 'pictures' and provide memorable images.*

*DIFFICULTY AND TECHNIQUE MAINTAINED DURING TRANSITIONS – The ability to sustain difficulty and execution of technique throughout transitions.*

*AS FEW 'BREAKS' IN THE ROUTINE AS POSSIBLE – The continuity of transitions with minimal waiting time/preparation time.*

**SHOWMANSHIP (10 pts)**

*EXCITEMENT LEVEL OF ROUTINE – The ability to create emotions of exhilaration throughout routine.*

*PRESENTATION – The style with which the routine is demonstrated.*

*STUNTS HIT TO BEATS OF MUSIC – How well the skills complement the music using sound effects, rhythm, lyrics, etc.*

*USE OF EXPRESSION – The ability to convey genuine emotions and confidence through one's facial expressions.*

*ENERGY – The genuine projection of spirit, enthusiasm, dynamism and strength to bring life to a routine.*

**OVERALL EFFECT (10 pts)**

*CHOREOGRAPHY TO CREATE VISUAL APPEAL – How effectively the routine is composed to create 'pictures' and provide memorable images. Use of choreography to enhance visuals of routine.*

*CHOREOGRAPHY OF INTRODUCTION – The ability to create an effective introduction. Did the introduction leave a memorable and lasting impression?*

*CHOREOGRAPHY OF END POSITION – The ability to create an effective end position. Did the end position leave a memorable and lasting impression?*

*CREATIVITY – The presentation of new, unique and intricate ideas through innovative incorporations and arrangements of skills: thinking outside the box.*

AUSTRALIAN ALL STAR

***Please note, unlike the Cheer Divisions, the 1-minute Group & Partner Stunt Divisions is a subjective (personal) scoring system. As such you cannot compare your scores on the day from championship to championship or to teams in other States of the same division and age group – score will always vary.***

